



St. PETER'S UNIVERSITY

St. Peter's Institute of Higher Education and Research

(Declared Under Section 3 of the UGC Act, 1956)

AVADI, CHENNAI – 600 054

TAMIL NADU

M.Sc. (COSTUME AND FASHION DESIGN)

Code No. – 425

(Effective From 2009 – 2010)

(Distance Education)

Regulations and Syllabi

(I & II Year)

St. PETER'S INSTITUTE OF DISTANCE EDUCATION

Recognized by Distance Education Council and

Joint Committee of UGC – AICTE - DEC, New Delhi

(Ref. F. No. DEC/SPU/CHN/TN/Recog/09/14 dated 02.04.2009 and

Ref.F.No.DEC/Recog/2009/3169 dated 09.09.2009)

St. PETER'S UNIVERSITY
St. PETER'S INSTITUTE OF DISTANCE EDUCATION
Chennai – 600 054.

Code No. – 425

M.Sc. (COSTUME AND FASHION DESIGN)
(Distance Education)

Regulations and Syllabi
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- 1. Eligibility:** Candidates who have passed B.Sc. Examination with Costume and Fashion Design as main subject of the University or any other University recognized by the University as equivalent thereto, are eligible for admission to Two Year M.Sc. Programme in Costume and Fashion Design.
- 2. Duration:** Two Years.
- 3. Medium:** English is the medium of instruction and examination.
- 4. Methodology:** The methodology of distance education includes the supply of self-instructional study materials in print format and in CD, face-to-face instruction for theory and practicals for a limited period during week ends and on holidays, provision of virtual class in phased manner, dissemination of information over e-mail, Student - Support Service at various Centres of the University, Continuous Assessment and End Assessment conducted by the University at various parts of India.
- 5. Weightage for Continuous and End Assessment:** There is no weightage for Continuous Assessment unless the ratio is specifically mentioned in the scheme of Examinations. The End Assessment (EA) has 100% weightage.

6. Credit System: Credit system be followed with 36 credits for each Year and each credit is equivalent to 25-30 hours of effective study provided in the Time Table of the formal system.

7. Scheme of Examinations

First Year

Code No.	Course Title	Credit	Marks	
			EA	Total
Theory				
109PFDT01	Basic design Ideas	6	100	100
109PFDT02	Garment construction and drafting - I	6	100	100
109PFDT03	Traditional Embroidery and basic embroidery	3	100	100
109PFDT04	Painting and color Harmony	3	100	100
109PFDT05	History of Fashion - I	6	100	100
109PFDT06	Computer aided Design	6	100	100
109PFDT07	Management Science	6	100	100
Total		36	700	700

Second Year

Code No.	Course Title	Credit	Marks	
			EA	Total
Theory				
209PFDT01	History of Fashion	6	100	100
209PFDT02	Business Communication	6	100	100
209PFDT03	Traditional and Basic Embroidery	3	100	100
209PFDT04	Quality Control	6	100	100
209PFDT05	Painting and Illustration	3	100	100
209PFDP01	Garment construction and drafting Record	6	90 10	100
209PFDP02	Project in CAD Record	6	90 10	100
Total		36	700	700

8. Passing Requirements: The minimum pass mark (raw score) be 50% in End Assessment.

9. Grading System: Grading System on a 10 Point Scale be followed with 1 mark = 0.1 and the conversion of the Grade point as given below.

$$\begin{aligned} \text{Overall Grade Point Average (OGPA)} &= \frac{\text{Sum of Weighted Grade Points}}{\text{Total Credits}} \\ &= \frac{\sum (EA)C}{\sum C} \end{aligned}$$

10. The Overall Grade: The Overall Grade and Classification of all successful candidates be arrived at from the Overall Grade Point Average as stipulated in the following conversion Table.

Grade	Over all Grade Point Average(OGPA)	Over all weighted Average marks	Classification
0	9.0 to 10.0	90 to 100	First Class
A	8.0 to 8.9	80 to 89	First Class
B	7.0 to 7.9	70 to 79	First Class
C	6.0 to 6.9	60 to 69	First Class
D	5.0 to 5.9	50 to 59	Second Class
F	0.0 to 4.9	0 to 49	Reappearance

The Grade Sheets of successful candidates provide particulars such as (1) Overall weighted Average Marks and (2) Overall Grade.

11. Pattern of the Question Paper: The question paper for the End Assessment will be set for three hours and for a maximum of 100 marks with following divisions and details.

Part A: 10 questions (with equal distribution to all the units in the syllabus). Each question carries 2 marks.

Part B: 5 questions with either or type (with equal distribution to all the units in the syllabus). Each question carries 16 marks.

The total marks scored by the candidates will be calculated to the maximum prescribed in the Regulations.

12. Syllabus

109PFDT01 – BASIC DESIGN IDEAS

UNIT I:

FIGURES : moving figures, action figure, sitting figure, lying figure, grouping of figures

UNIT II:

HAIR STYLE : buns, curly hair, pony tails (plate) , loose hair.

UNIT III:

LEGS AND FIGURES: front view, side view, $\frac{3}{4}$ view, back view

UNIT IV:

DRESSES : jackets, groom wears, formal dresses, beach wear, executive wear, Indian bridle, western bridle

UNIT V:

ACCESSORIES: footwear, handbags, jewellery, waist belt.

109PFDT02 – GARMENT CONSTRUCTION AND DRAFTING - I

UNIT I:

IMPORTANCE OF SEWING Needles and threads, thread used in sewing and their types, needle used for hand work, machine needle and their uses, relation between needle, thread and cloth.

UNIT II :

THE CORRECT METHOD OF HANDLING NEEDLE OF CLOTH: Length of the thread, handling cloth, the correct method of using a sewing machine. (hand machine , pedal machine), arrangement of light.

UNIT III :

TOOL AND EQUIPMENTS USED IN HAND STITCHING: Cloth, pointed scissor, dress maker, zigzag scissor, thimble, pokar , t-pestry needle.

UNIT IV:

INTRODUCTION OF SEWING MACHINE: Parts of Machine, threading, needle, looping.

UNIT V:

METHOD OF GARMENT MANUFACTURING TECHNOLOGY, rough estimate of the piece length, checking of the cloth make. Make sign on the reverse side, Layout.

109PFD03 - TRADITIONAL EMBROIDERY AND BASIC EMBROIDERY

UNIT 1 :

KASIDA OF BIHAR: introduction, appliqué, jhinkhana, bharat, floral spray, mithila.

UNIT II :

CHAMBA RUMAL OF HIMACHAL: introduction, needle painting, rasmandala, kalia dhamana, sumundra manthana, rukmani harana, raga ragini, the gujar theme.

UNIT III :

EMBROIDERY OF MANIPUR : introduction , phaneyka, akoybi, hijaya mayek, zamphie, saijounba.

UNIT IV :

METAL EMBROIDERY : introduction, varieties of gold laces, composition of gold laces, zardozi, kandoni.

UNIT V:

EMBROIDERY OF RAJASTHAN : folk embroidery, salma work, mochi bhart, heer bhart, appliqué work, jaislmair work, gotta work.

109PFDT04 - PAINTING & COLOR HARMONY

UNIT I :

COLOR : Value Texture Light Color, Bright Color, Neutral Color, Dual Color.

UNIT II :

COLOR : Dark Color Value Color Texture (Crispy, Shiny, Silky Etc)

UNIT III :

PAINTING Stencil Painting, Leaf Painting, Batik Painting

UNIT IV :

COLOUR ANALYSIS : Colour wheel , complementry colour, monocromatic color,. Analogous color.

UNIT V :

SILLOUTTES A Line, Wedge, Horizontal, Vertical , Hour Glass

109PFDT05 – HISTORY OF FASHION

UNIT 1:

TERMINOLOGY OF HISTORY OF FASHION : achkan, adhavasa. Adhivasa, atka, aurna, chadar, chagri, chinacholka, choli, jattipattika, kambala, kanchuka, nivi , tirita- patta, uttariya. Pre-Historic Costume Of India vedic age Aryans use cows leathers for men lion cloth, sheets.

UNIT II:

INDUS VALLEY, CIVILIZATION: its a mohinjodro civilization, women wearing clock, cliging dhoti, cops, trousers, vedic age , brarst, dursa, ksauma, panya, tappya stuffs or used in vedic age , they wear vasa, adhivasa and nivi, darpi, pratidhi, usnisa, suvasas., upand, patsangini.

UNIT III:

MAURYA AND SUNGA PERIOD, sanghati, antarvasaka, uttarasanga, kayabandha, kopina, kanchuka, ekatalam sika, mendaevisanabaddhika, morapinchhparisibbita, kadamigapavarapa-chchattha, namataka, kojava, griddle, dupta, turban, sari, patka.

UNIT IV:

SATVAHANA,PERIOD :costumer, head gear and hair style, jewelry , military costume ,costumes of leather sativahana period , textile and dyes.

UNIT V:

KUSANA PERIOD turban, upper garment, lower garment, ornamentals cloth, ardhophalaka, sandals, caps, tunics, achchhadanata belts, trousers, shoes. Gupta Period dresses of warriors and door keepers, dresses of attendance kanchuka, varabana, chinacholka, kurpaska.

109PFDT06 - COMPUTER AIDED DESIGN

UNIT I :

TOOLS : Pick Tools, Shape Tools, Scale, Fountain Fill Color, Mesh Tool.

UNIT II :

CROQUIE : Grid, Moving Figures, Designing Of Patterns, Hair Styles.

UNIT III :

ACCESSORIES : Belts And Waist Belts, Footwear, Features, Hands

UNIT IV:

BACKGROUND : Theme Background, Ramp Background, Embossed Background, Shadow Background.

UNIT V:

DRESS DESIGNING Theme Designing, Casual Wear, Casual Wear, Formal Wear, Traditional Wear.

109PFDT07 - MANAGEMENT SCIENCE

UNIT I:

MANAGEMENT : Concept, Nature, Importance; Management process; Management principles, Levels of management, Managerial skills, Role and Responsibility of a Manager, Challenges before management, Evolution of Management thought.

UNIT II :

MANAGERIAL PLANNING & DECISION – MAKING: Planning : Concept, Importance of planning, Types of plan, Steps in planning, limitations of planning, Management By Objectives. Forecasting: Need and techniques Decision – Making : Process, Types, Decision – making under Risk and Uncertainty.

UNIT III :

ORGANIZING : Process of organizing, Principles, Organizational structure, Span of Management, Departmentation, Authority and power, Responsibility and Accountability, Delegation of authority

UNIT IV

CENTRALIZATION AND DECENTRALIZATION. Coordination and Control:
Coordination : Concept, Significance, Techniques.

UNIT V:

CONTROL : Meaning, Process, Requisites of effective control, Control techniques, Management Audit.

SECOND YEAR

209PFDT01 - HISTORY OF FASHION

UNIT I :

GREEK AND ROMANS & BYZENTINE PERIOD: : Introduction of Greek and Romans female dresses, hair dresses. Byzentine Period civilian costumes, imperial costumes, hair dresses and ornaments, footwear.

UNIT II:

GREECE: the land of homer, the talaris tunic, the small chloene, head dresses and footwear, military costume, religious costume, male costume.

UNIT III:

TUDOR COSTUMES & EGYPTIAN COSTUME: Head accessory, women head dresses, women's clothe, material of Tudor costumes. Egyptian Costume: women's costume, men costume, royal costume, hair dress and hair styles, ornaments

UNIT IV:

ITALIAN COSTUME & ENGLISH COSTUME: male dresses, women dresses, head dresses, ornaments. English Costume: sixteenth century, seventeen century, eighteen century, men's and women's costume, hair style and head dresses, footwear.

UNIT V:

FRENCH COSTUME: women costume, men costumes, court costume, nineteen century, twenty century, head dresses and hair styles, ornaments, accessories, footwear.

209PFDT02 – BUSINESS COMMUNICATION

UNIT 1:

INTRODUCTION – Communication: Concept, Nature, Scope, types, Function, Communication process, communication Channels – Formal, Informal, Downward, Upward and Horizontal.

UNIT II :

ESSENTIALS OF EFFECTIVE COMMUNICATION, limitations of communication, barriers of communication over coming the barriers of communication. Oral Communication, Effective oral communication, methods of oral communication, conversion skills, Presentation of skills; Non-verbal communication..

UNIT III :

INTERVIEW SKILLS – Interview process & requirements of a successful interview. Resume preparation. Meetings; Notice, Agendas, Minutes, Resolution.

UNIT IV :

WRITTEN COMMUNICATION; Essentials of written communication. Feedback; Effectiveness in feedback, Guidelines to improve feedback giving skills, Significance of feedback.

UNIT V :

REPORT WRITING. Business correspondence; Nature, structure and layout of business letters, Planning for business correspondence, Different types of business letters; Quotations and orders, Sales letters, Credit letters, Collection letters, Adjustment letters. E-mail and changing landscape of business communication.

209PFDT03 – TRADITIONAL AND BASIC EMBROIDERY

UNIT I :

KASIDA OF KASHMIRI : introduction, colour used, motifs, techniques, appliqué, tapestry work, zalakdozi work

UNIT II :

EMBROIDERY OF GUJRAT : introduction, kutch embroidery , ahirs bhort, kanbi bhart, mochi bhort, mochi bhort, rabari bhort, kathivar embroidery

UNIT III

FILLING STITCHES: herring bone, fish bone, open fish bone, roumanian, leaf stitches.

UNIT IV

OUTLINE STITCHES: cable stitch , twisted chain stitch, chain stitch.

UNIT V:

DECORATIVE : French knot, bullion, lazy daisy, knotted stitch.

209PFDT04 – QUALITY CONTROL

UNIT I:

QUALITY CONTROL COSTING OF FABRIC : Quality Control Of Raw Material, Establishing Processing Quality Control, quality processes used in garment industry, establishing standard and specification standards.

UNIT II:

THE GARMENT COSTING & ASSEMBLY LINE: direct material, direct labor, factory overhead, general over load, the designers role, whole garment process, assembly line, under pressing or in process processing

UNIT III:

CUTTING ROOM & PRODUCTION PROCESS: importance of cutting , labour , material, efficiency, external cost, co -ordination, production process in the cutting room, planning , spreading , cutting

UNIT IV:

SEWING TECHNIQUES : Needles, Throat Plate, Pressure Foot, feed dogs, sew ability, durability.

UNIT V:

PRESSING AND FINISHING TECHNIQUES & STOCK MANAGEMENT: steam, pressure, drying, machinery and equipments Stock Management: purchase order, production technology, manual systems, progressive bundle system.

209PFDT05 – PAINTING AND ILLUSTRATION

- ✓ Make a dupata with emboss binder
- ✓ Make a top with triple block
- ✓ Make a dress with leaf painting
- ✓ Draw two innovative sketches
- ✓ Profile
- ✓ Design an Achkan for wedding purpose
- ✓ Design a fishcut lehnga for party
- ✓ Design ethnic wear.

209PFDP01 – GARMENT CONSTRUCTION AND DRAFTING PRACTICAL

- ✓ Make a Draft of Jacket With Hood
- ✓ Make a Draft of Single Breast Coat
- ✓ Draft of Achkan
- ✓ Draft of Churidar Pyjama
- ✓ Draft of Fishcut Lehnga
- ✓ Make a Inspiration Dress
- ✓ Make a Sleeveless Jacket With Hood
- ✓ Construct a Nehru Jacket

209PFDP02 – PROJECT IN CAD PRACTICAL

HTML : HTML tags, colours and fonts, formatting the body section, creating links, creating external links, creating internal links., adding graphics with image elements, image element attributes, using image as links, image maps, image files. Adding sound, sound formats, Video formats, other multimedia formats, adding multimedia to web pages. Presenting information in tables, table attributes layout tools. Understanding the use of frames, frame set documents, targeted links, non-frame elements, inline frames. Building interactivity with forms, form elements and attributes, using form control elements, processing forms.

ANIMATION GRAPHICS AND TEXT DESIGNING : Working with motion , shape, mask, guideline, action script, drawing tools, frames , layers and the stage, movie properties, embedding flash in html pages, drawing tools in flash, the pencil tool, the text tool, brushes in flash, the paint bucket, gradients, transforming gradient, fills, the ink , bottle, the eraser tool modifying the movie properties grouping and ungrouping apart the stacking order.

Controller of Examinations